

Business Briefing

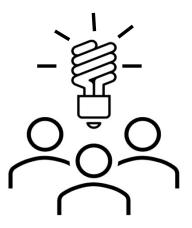
Unleashing Creativity:
Organizational Purpose,
Engagement, & Diversity

ATD-July 19, 2022



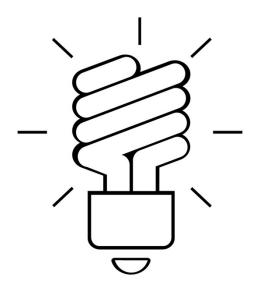
Today's Objectives

- 1. Understand the business case for creativity
- 2. Explain the creativity paradoxes
- 3. Examine the interpersonal aspects of creativity and innovation
- 4. Discuss ways organizations can foster creativity and innovation





Creativity is the Precursor to Innovation

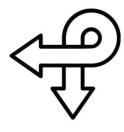


Creativity is the generation of <u>novel</u> and <u>useful</u> ideas, often by connecting knowledge in new ways.

Innovation is the realization of those ideas (as products, practices, etc.) and their implementation to create value.



Crises Are Both Challenges and Opportunities



90%

Of executives believe that the Covid-19 crisis will fundamentally change the way they do business over the next 5 years, and more than three-quarters agree it will create significant new opportunities for growth



Organizations that maintain their innovation focus through crises emerge stronger and are more likely to deliver accelerated growth over the subsequent 3-5 years.

Source: McKinsey "Innovation in a crisis: Wy it is more critical than ever", June 2020 $\,$



Poll Question (Optional)

My organization's current level of creativity and innovation is:

- We are very creative and innovative.
- ☐ We are sometimes creative, but could do better
- ☐ We really aren't very creative/innovative.



Group Discussion (Optional)

- What are some of the areas where creativity and innovation could help your organization?
- What would be the benefit to you, your team, and your organization?



Creativity Is Good for Business

Businesses that invest in creativity are more likely to:



Have satisfied customers



Foster innovation



Be financially successful



Increase employee productivity



Provide better customer experience

Source: Adobe "State of Create: 2016" (Survey of 5,026 adults in the U.S., U.K., Germany, France and Japan) https://www.adobe.com/content/dam/acom/en/max/pdfs/AdobeStateofCreate_2016_Report_Final.pdf



Dale Carnegie 2021 Creativity Study



Online, web-based survey



6,500+ respondents



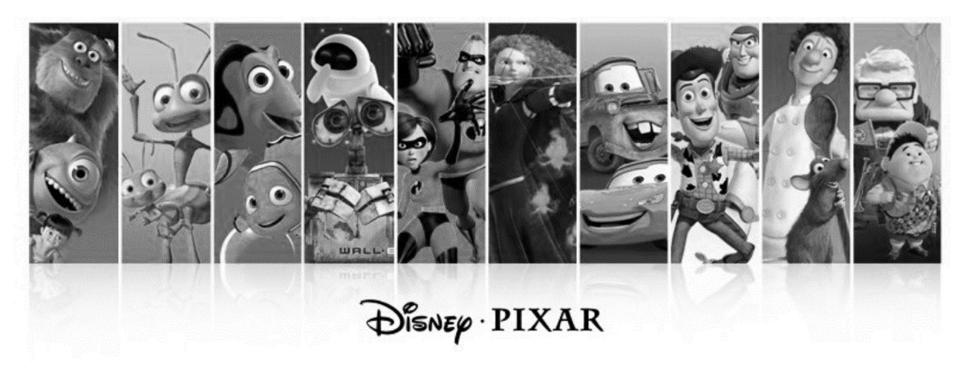
21 countries and territories



Across a range of industries and company sizes

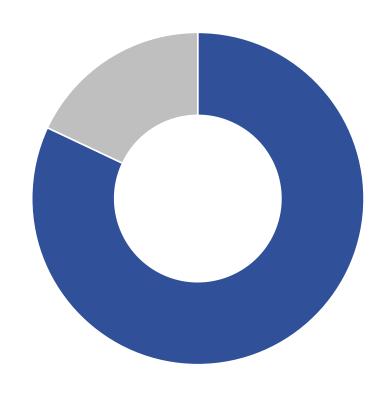


Creativity at Pixar



"A movie contains literally tens of thousands of ideas. They're in the form of every sentence, in the performance of each line, in the design of characters, sets and backgrounds, in the location of the camera, in the colors, lighting and pacing."

Humans Are Inherently Creative



82%

of respondents say there are creative people on their team

Source: Dale Carnegie Training 2021 Creativity Survey



Creativity Paradoxes

Individual v. **Social Process**



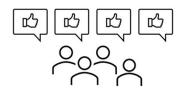


Diversity v. Homogeneity





Cooperation v. Conflict





Strong Ties v. Weak Ties





The Idea Journey Phases

Idea Generation

Process of generating different creative ideas and selecting the most promising one

Idea Elaboration

Process of systematically evaluating the novel idea's potential and further clarifying and developing it

Idea Championing

Active promotion of then novel idea, aimed at obtaining the permission, resources and support needed to go forward

Idea Execution

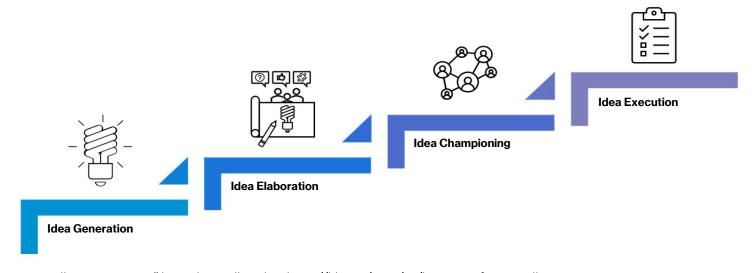
Process of converting the idea into a tangible outcome that can subsequently be produced or adopted

Source: Jill E. Perry-Smith and Pier Vittorio Mannucci. "From Creativity to Innovation: The Social Network Drivers of the Four Phases of the Idea Journey." *Academy of Management Review* 2017, Vol. 42, No. 1, pp. 53–79.



3 Operating Principles for Creativity at Pixar

- 1. We must stay close to innovations happening elsewhere.
- 2. It must be safe for everyone to offer ideas.
- 3. Everyone must have the freedom to communicate with anyone.



Source: "How Pixar Fosters Collective Creativity" by Linda A. Hill et.al, at https://hbr.org/2008/09/how-pixar-fosters-collective-creativity



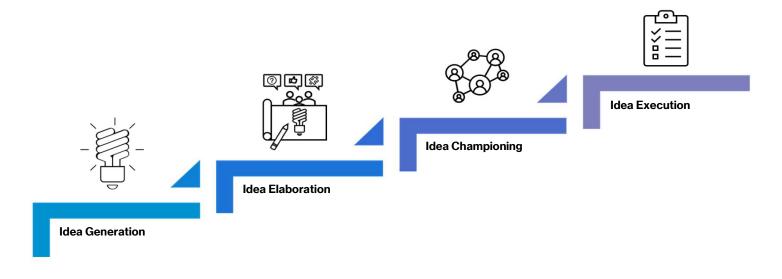
Creativity in the VW Group





Rules in 2 Categories for Creativity at the VW Group

- 1. How people interact mutual trust, respect and mutual influence. Everyone has a voice.
- 2. How people think calls for everyone to question anything.



Source:



Creativity is Social

Pixar

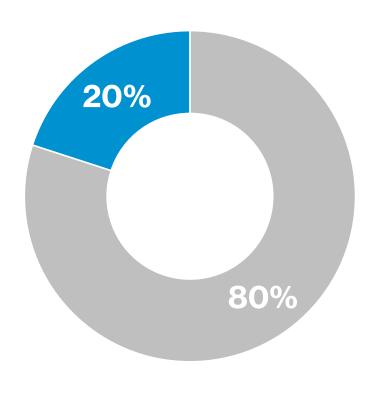
- We must stay close to innovations happening elsewhere.
- 2. It must be safe for everyone to offer ideas.
- 3. Everyone must have the freedom to communicate with anyone.

The VW Group

- How people interact mutual trust, respect and mutual influence. Everyone has a voice
- 2. How people think calls for everyone to question anything.



Dale Carnegie Study: High Creative Organizations



- People in my organization have good ideas, AND
- We change and improve things pretty quickly here, AND
- My organization has a reputation for being innovative.

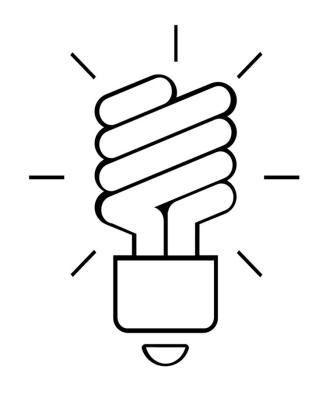
■ High Creative Organizations

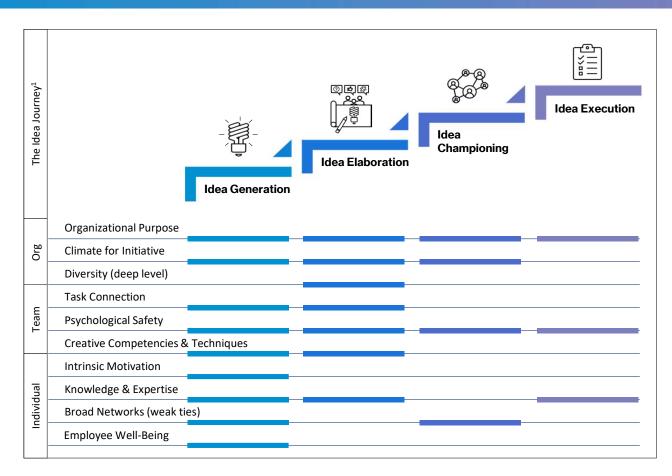
■ All Others

Source: Dale Carnegie Training 2021 Creativity Survey



Creativity Is Social: The Dale Carnegie Model





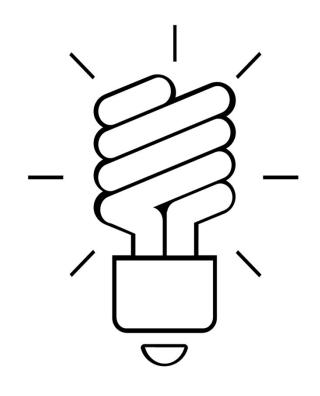
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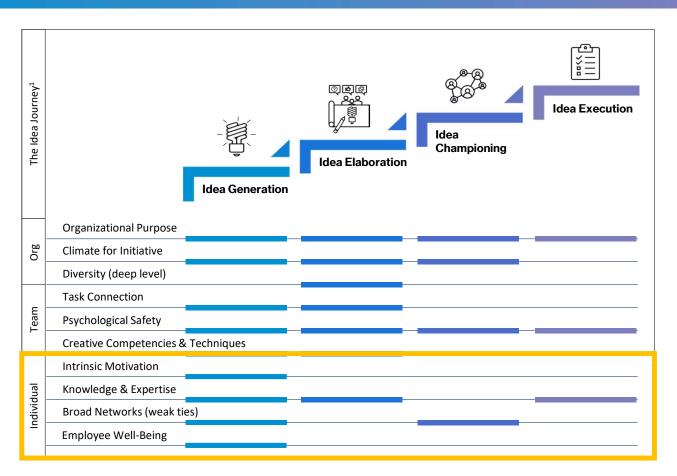




How Are High-Creative Organizations Different?

Creativity Is Social: The Dale Carnegie Model



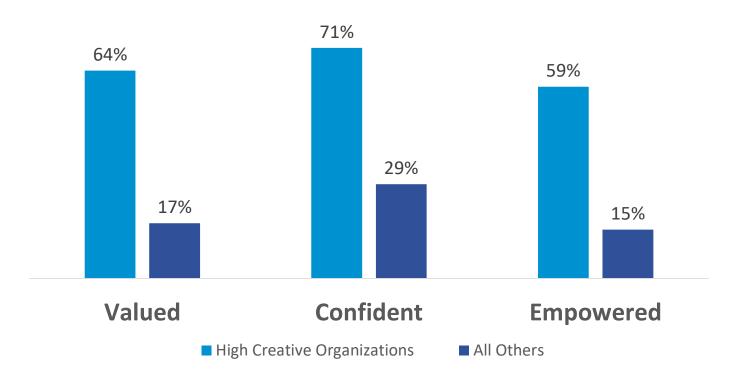


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#1 They protect intrinsic motivation.





Source: Dale Carnegie Training 2021 Creativity Survey



#2 They help people gain knowledge & expertise.



Individual

Intrinsic Motivation

Knowledge & Expertise

Broad Networks (weak ties)

Employee Well-Being

"Creativity is just connecting things."

- Steve Jobs, Apple co-founder

Source: Jobs, Steve, and George W. Beahm. I, Steve: Steve Jobs in His Own Words. Agate, 2011.



#3 They encourage people to build networks.



Individual

Intrinsic Motivation

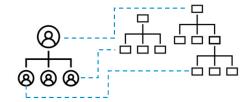
Knowledge & Expertise

Broad Networks (weak ties)

Employee Well-Being

"Weak ties" promote creativity, but

3 in 10



who began working remotely due to Covid-19 are aware they speak with fewer co-workers now than when they worked in the office.

Source: Dale Carnegie Training 2021 Creativity Survey



#4 They tend to their employees' well-being.



Individual

Intrinsic Motivation

Knowledge & Expertise

Broad Networks (weak ties)

Employee Well-Being

Stress is a creativity killer.

45%

Less likely to think creatively on high-pressure vs. low-pressure work days.



Source: Amabile, Teresa M., et al. "Creativity Under the Gun." Harvard Business Review, Aug. 2002, hbr.org/2002/08/creativity-under-the-gun.

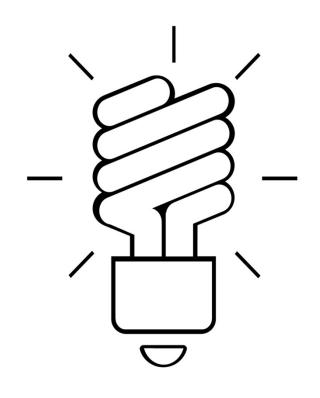
Let's Discuss

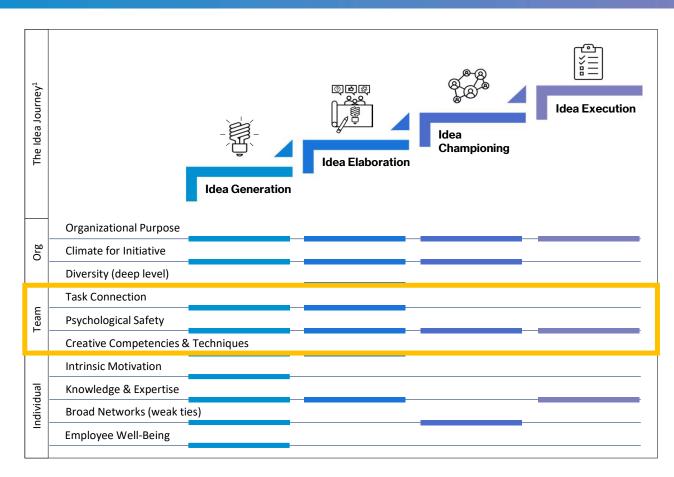
- What is the state of these drivers in your own organization today?
- What could do to enhance them?
 - 1. Intrinsic motivation
 - 2. Knowledge & expertise
 - 3. Networks
 - 4. Well-being





Creativity Is Social: The Dale Carnegie Model





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#5 Connections between team tasks and the purpose.



Team

Task Connection

Psychological Safety

Creative Competencies & Techniques

Just

1 in 3

respondents in a 2020 survey by McKinsey believe their organizations strongly connect actions to purpose.

Source: McKinsey's "COVID-19 and the employee experience: How leaders can seize the moment", June 2020.

#6 Teams create and maintain psychological safety.

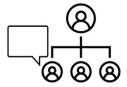


Team

Task Connection

Psychological Safety

Creative Competencies & Techniques



54% vs. 11%

Employees here are not afraid to bring up tough issues and problems to their leaders.



51% vs. 8%

Leaders here make it safe for employees to experiment and learn from mistakes.



51% vs. 12%

My team is comfortable with constructive controversy and disagreement about ideas.

■ High Creative Organizations

■ All Others

Source: Dale Carnegie Training 2021 Creativity Survey

% who strongly agree



#7 Teams learn and use creative techniques.

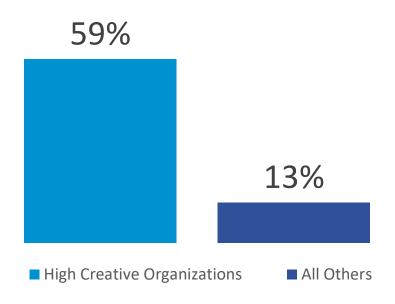
Task Connection

Psychological Safety

Team

Creative Competencies & Techniques

% who strongly agree that "My team regularly uses techniques to bring out creative ideas during problem-solving sessions."



Source: Dale Carnegie Training 2021 Creativity Survey



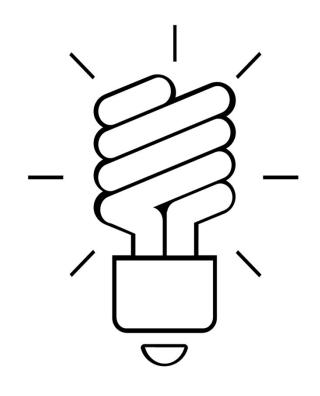
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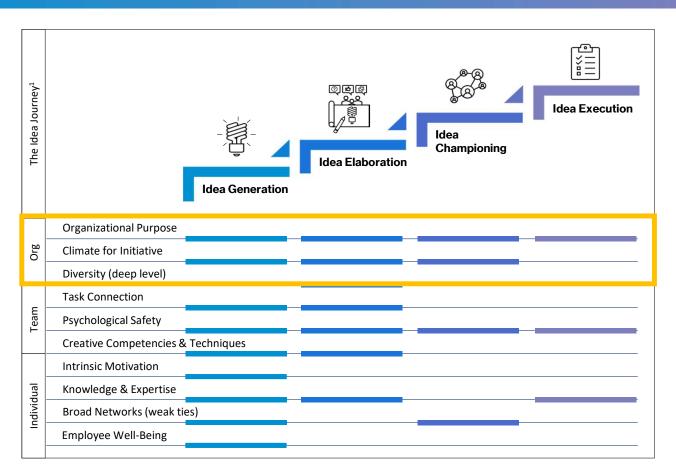
- What is the state of these drivers in your own organization today?
- What could do to enhance them?
 - 1. Connecting tasks to purpose
 - 2. Psychological safety
 - 3. Using creative techniques





Creativity Is Social: The Dale Carnegie Model





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#8 The organization's purpose is clear and compelling.



Organization

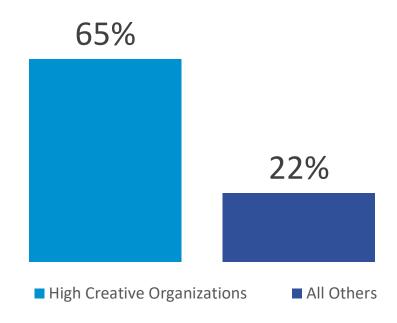
Organizational Purpose

Climate for Initiative

Diversity (deep level)

% who strongly agree that

"My organization has a clear purpose that guides our work."



Source: Dale Carnegie Training 2021 Creativity Survey



#9 They encourage and appreciate initiative.



Organization

Organizational Purpose

Climate for Initiative

Diversity (deep level)

1 in 4

or fewer strongly agreed with the following:

- People in my organization are generally open to new ways of doing things
- It is easy to get support for good ideas around here
- Leaders actively seek ideas from anywhere/anyone in my organization

Source: Dale Carnegie Training 2021 Creativity Survey



#10 They cultivate sustained (deep level) diversity.



Organization

Organizational Purpose

Climate for Initiative

Diversity (deep level)

57% vs. 18%

My team is diverse in terms of race, culture, gender, and ethnicity

61% vs. 16%

My team is diverse in terms of peoples' training, backgrounds, ideas, and work experiences



64% vs. 15%

People in our company value each other's unique skills, perspectives and talents

■ High Creative Organizations

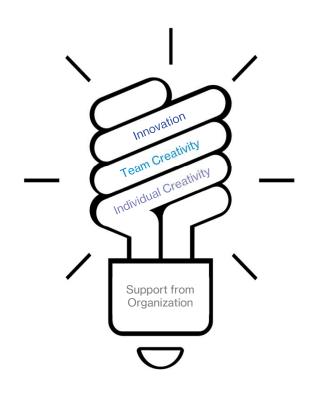
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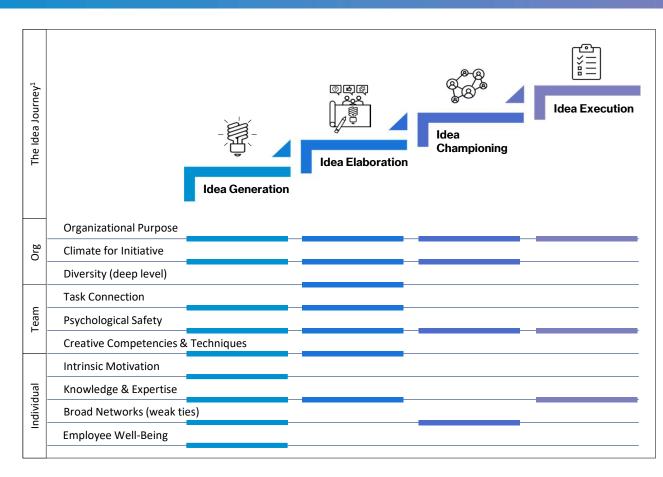
Source: Dale Carnegie Training 2021 Creativity Survey

% who strongly agree



Creativity Is Social: The Dale Carnegie Model





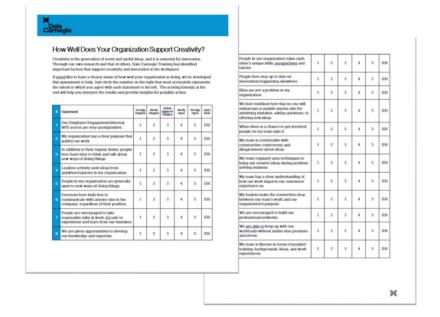
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Connecting with You

To learn more about how Dale Carnegie can help you to strengthen the factors that can lead to greater innovation in your organization:

- Download our white paper on Creativity and Innovation,
- Check out our world-class live on-line training programs, or
- Go to <u>www.dalecarnegie.com</u> to find an office near you and ask about our Creativity Assessment to pinpoint your best next steps.







Thank You!