

The future of learning:

Making knowledge accessible with a Digital Adoption Platform



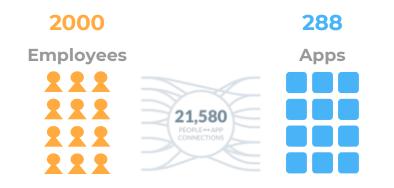
Speaker



Sushank SinglaSales Manager

whatfix

Rise of Technology



\$4 Million
Spend per year

Increase in spend in 2 years

50%

Without the proper know-how, the tools & technology meant to **propel us forward** may end up **holding us back**





Multiple applications for end users







End-User Computing







HCM







LMS









CRM/ERP/SCM







Support Tools







Collaboration









Challenges with traditional learning methods



Classroom training is not always effective

90% of knowledge acquired
in a classroom
is forgotten within 1 week

Poor Retention



Documentation discovery is time consuming

30% of a typical working day
is spent on
knowledge discovery

Lost Productivity



Learner behaviour is changing

Today's learners expect knowledge to be instant, contextual & experiential

Reduced engagement

The Forgetting Curve

IDC

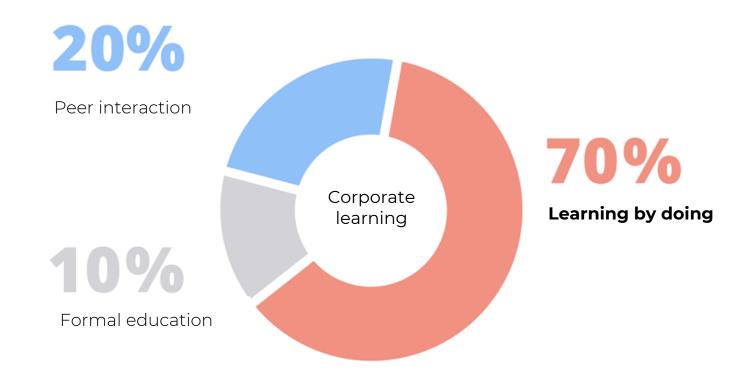


Reimagine Employee Training





Reimagine Employee Training



70-20-10 Model



Whatfix Unified Digital Experience Layer





PRODUCT DEMO

whatfix

About Whatfix

"Our vision is to empower companies to maximize business outcomes by eliminating technology complexities for their users."



500+ Customers 100+ of Fortune 1000

Clients in 30+ Countries; 6 Offices (US, UK, Germany, ANZ, India)



CSAT ~97%
Customer-Driven innovation

CS Department of the year (Stevies ABA) 2 times winner



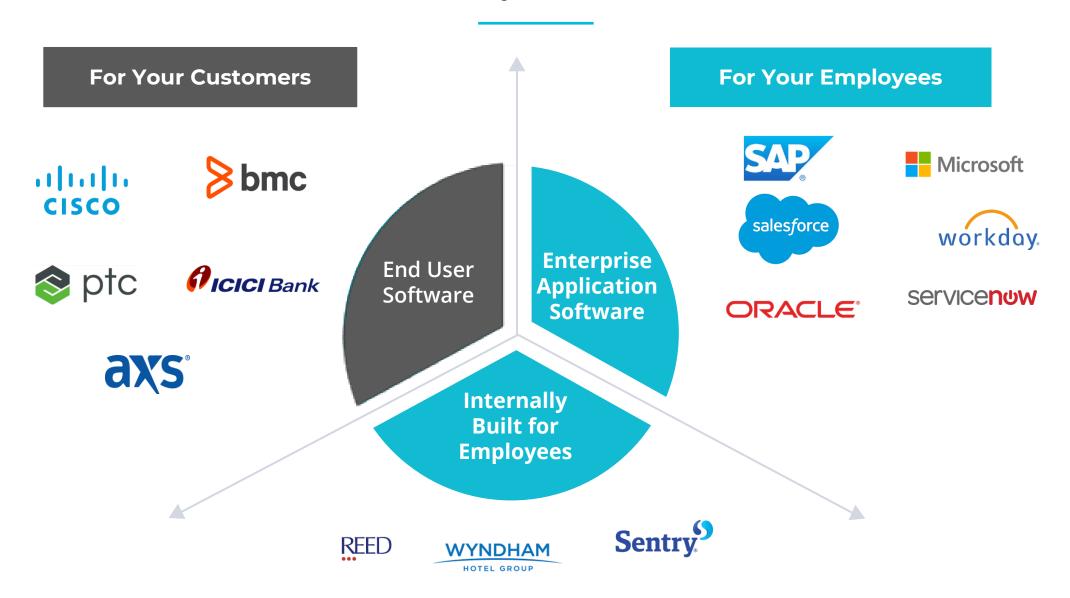
3 Technology Patents Filed Smart Context

Precise Element Selection
Auto-Testing

Strong Partnerships with GSIs Wipro, Accenture, TCS, Infosys



Industry Use Cases





Our Customers

Global presence in over 30 countries and growing. Whatfix deployed across Applications in Multiple Languages

Technology Illustration (CISCO) (PDP) (PD



Healthcare & Pharma





Financial Services











Manufacturing

Case Studies



Salesforce[®]

- Highly customized
 Salesforce with complex
 process
- Ineffective Training, delaying time to productivity
- Time to launch SF in new BU: **from 2.5 to 1 month**
- 50% reduction in training time



Homegrown CRM, LMS, KB

- Decreasing sales efficiency,
 Low adoption
- UX Limitations, High support costs

- Self learning for **11,000** sales reps, **6** continents
- Integrated experience on CRM, LMS, and KB.



Salesforce[®]

- Low adoption, ineffective training
- Consistent yet multilingual training, 6 countries
- **50%** reduction in content creation
- 60% reduction in Salesforce® training



Athletics Mgmt. Software

- 1:1 calls to train, 13 states,60k users
- Poor registration experience, inefficient process
- Embedded learning, 320k
 times flows played
- **190k** Support tickets eliminated



Economic Impact

Drive Employee Productivity



Increase in Employee Productivity

Faster Time to Proficiency



2.5 - 3X

Faster time to proficiency for a new employee

Reduced Time to Launch
Application



33-50%

Reduction in time to launch Enterprise Applications to a new Business Unit

Reduce Training Creation Cost



Reduction in Training Content Creation Costs Reduce Support Overhead



45-60%

Reduction in Level 1 Support Queries Knowledge Discovery Time



25-30%

Reduction in knowledge discovery time

